



SNATCH

rummy

Trust your partner. Watch your friends.

Four players. Two teams. Plenty of chances to snatch.

Spades meets rummy, and your friends suddenly look suspicious. Snatch Rummy is a four-player partnership game where you build sets and suited runs together. Start something promising. Hope your partner finishes it. Watch the other team try to snatch it first.

Meet Snatch Rummy

A two-card starter is face up and protected: visible to everyone, but reserved for your partner. Once exposed, it's fair game. Complete, snatch, or extend to earn bonus plays and keep your turn rolling. That innocent-looking starter across the table? It could be your next opportunity.

A little mischief comes with the cards

Joker swap — Free the joker. Keep it moving.

Replace a joker in either team's secured combination with the natural card it represents. Immediately use the recovered joker to complete an eligible starter or extend another secured combination for your team.

Secret pass — Your best move might be in your partner's hand.

Once per hand, send your partner a card face down instead of discarding. Give them the missing piece and let the other team wonder what just changed.

Gap starter — Leave a gap. Set up your partner.

A run starter doesn't have to use consecutive cards. Start with 5♠ and 7♠, for example, leaving the 6♠ to complete the run. Once exposed, that opening becomes available to either team.

One more hand has a way of becoming game night

Play on separate devices, pass the phone, or fill seats with bots. Recaps catch you up after life interrupts. Play of the Hand gives everyone something to celebrate—or argue about. Friends and family are shaping the game one hand at a time. Bring your partner. Bring your opinions.

Find your partner. Make your move.

MORE LINES TO TRY

Your starter. Their opportunity. • Good friends. Sneaky moves.
Mind the gap. Your friends will.